

# Talking Points: Themes and Concepts

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FREE TO ACCESS

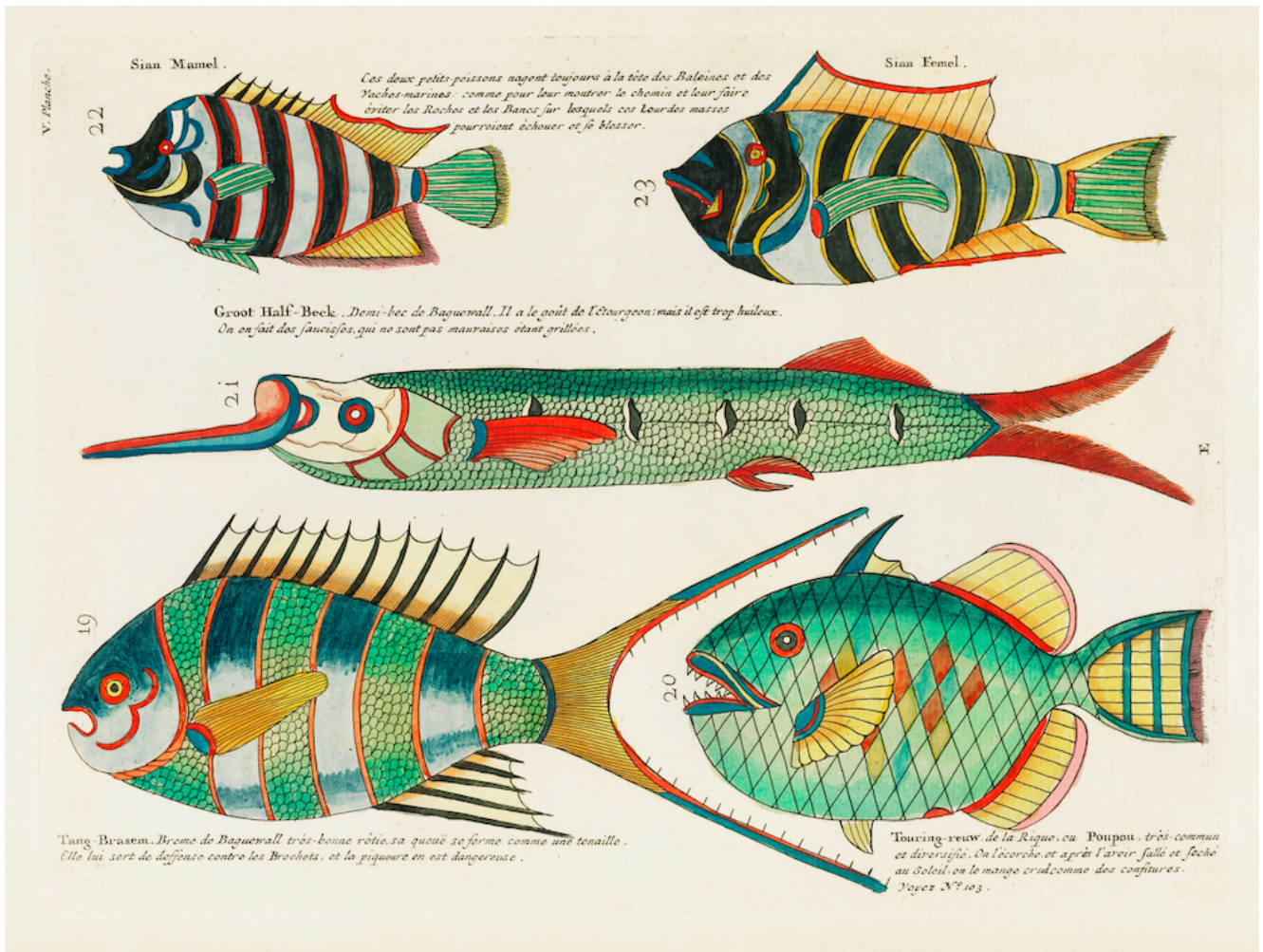
The resources below aim to encourage pupils and teachers to explore and talk about different themes and concepts that can be found in contemporary and historical visual arts.

They can be used alone as standalone activities (for example you might use them as class or sketchbook activities), or you might use them in conjunction with our new [Primary Art Curriculum](#).

Our collection of Talking Points is in development. Pls make sure you are registered on the site and via our [facebook group](#) to be notified of new resources.

\*If you are having issues viewing videos it may be due to your schools firewall or your cookie selection. Please check with your IT department.\*

These resources are free to access and are not part of AccessArt membership.



Colourful and surreal illustrations of fishes found in Moluccas (Indonesia) and the East Indies by Louis Renard (1678 -1746) from *Histoire naturelle des plus rares curiositez de la mer des Indes* (1754).

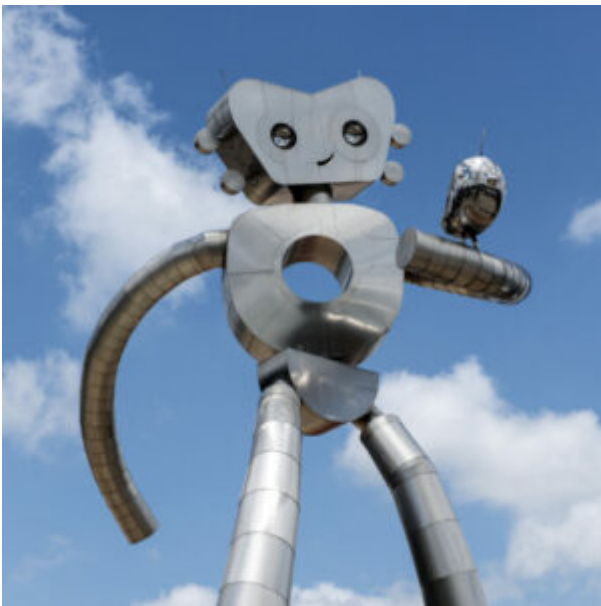
**fine art**

**What is a plinth?**



What role does a plinth play?

**Introduction to Sculpture**



What is "Sculpture"?

**The Ancient Art of Kolam**



## Introduce children to the Southern Indian Tradition

What is Monotype?



## Introduce children to the printmaking technique Monotype

What is Chiaroscuro?



[What do we mean by Chiaroscuro?](#)

cave art



[Explore the history and magic of cave art](#)

What is a cyanotype?



Explore what a cyanotype is and how they can be used

**Artists as Collectors & Explorers**



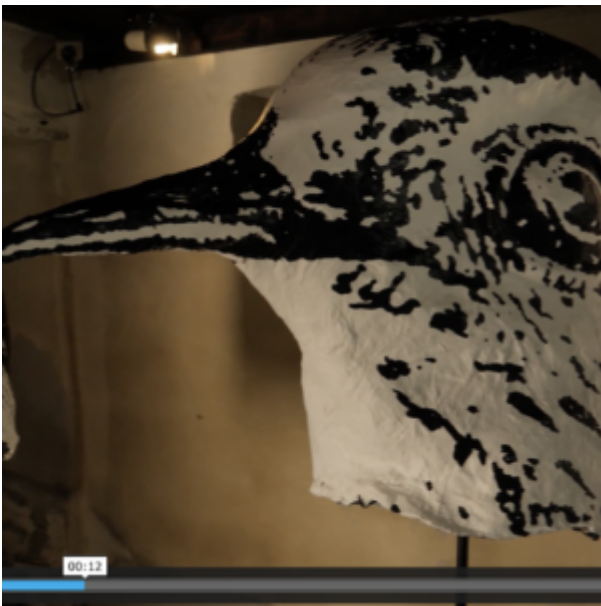
How seeing things with “curiosity” helps artists make work

**Inspired by Birds**



[How have birds inspired artists?](#)

What Can We Learn from birds



[Explore the ways in which artists are inspired by birds](#)

dutch and flemish paintings



[Explore the work of dutch and flemish still life painters](#)

**Brush Work of Van Gogh and Cezanne**



[Explore the brushwork detail of paintings by Van Gogh and Cezanne](#)

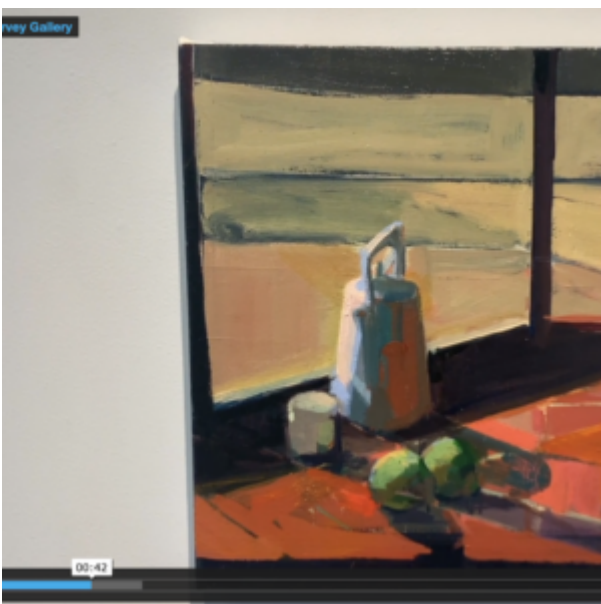
**Artists inspired by flora and fauna**





[How have artists been inspired by flora and fauna?](#)

**Contemporary still life**



[Explore work of contemporary artists working with still life](#)

**Exploring Line Weight**



[Explore how line weighting can impact drawings](#)

The craft of worry dolls



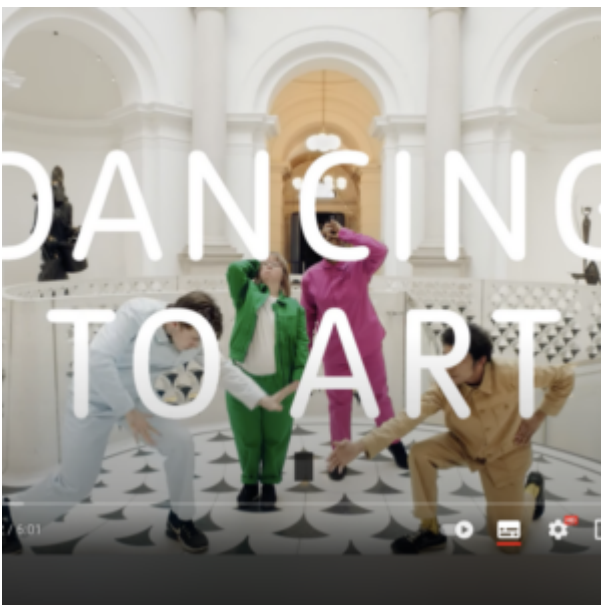
[A collection of sources and imagery to explore the tradition of Guatemalan Worry Dolls](#)

## What is Composition?



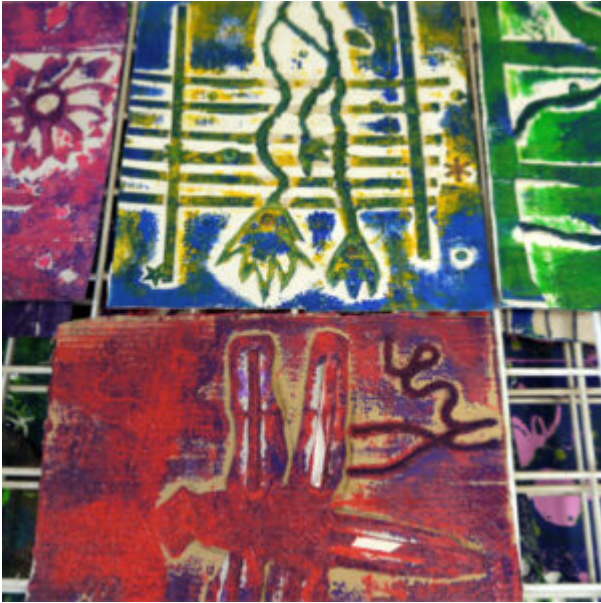
Explore how shapes, lines and colours can have an impact on composition

## Dancing to Art



Find out how you can respond to artwork through movement

**What is a collagraph?**



**[Find out how artists create collagraphs design](#)**

**Thinking about Architecture**



**[Introducing the idea of architecture to young children](#)**

## Bridge Design



How imaginative can bridges be?

treehouses



Explore a range of tree houses

Tiny houses



[Explore a variety of tiny homes](#)

The history of chair design



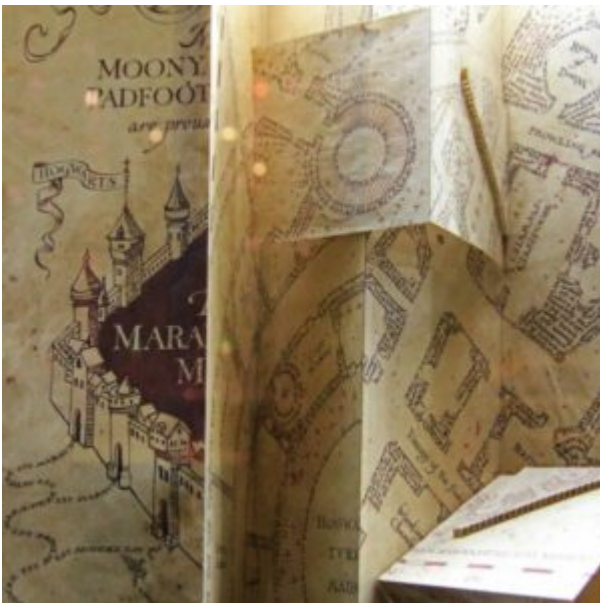
[Explore chairs through the ages](#)

Packaging design



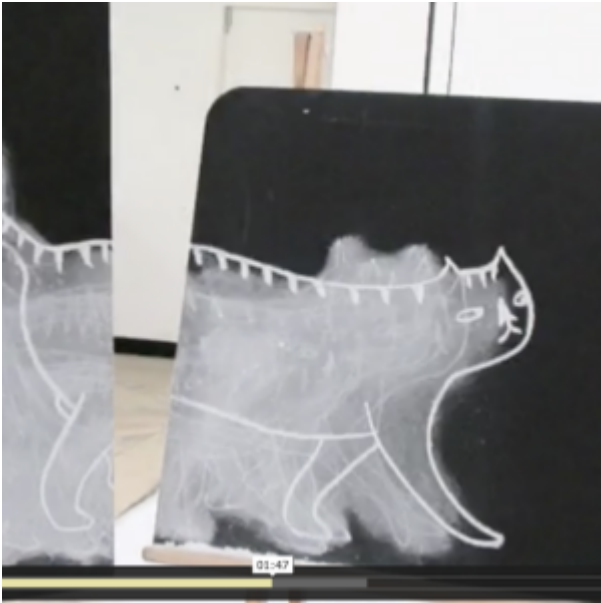
## [Explore the world of branding and package design](#)

### Maps Inspired by Hogwarts



## [Explore maps inspired by Hogwarts including the Marauder's Map.](#)

### Making Drawings Move



## [Explore moving drawings](#)

### Paper Cut Puppets



## [Explore Paper Cut Puppets](#)

### Paper Cut outs





[Explore a variety of artist who create paper cut outs](#)

**Malaysian shadow puppets**



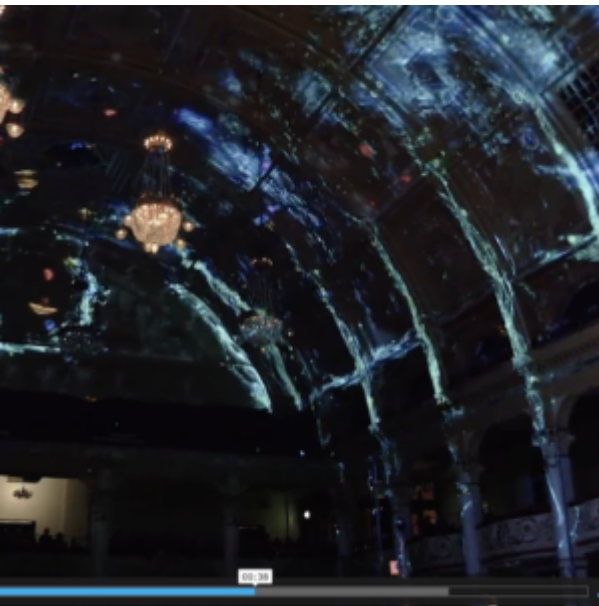
[Explore the Malaysian tradition Wayung Kulit](#)

**What is Installation Art**



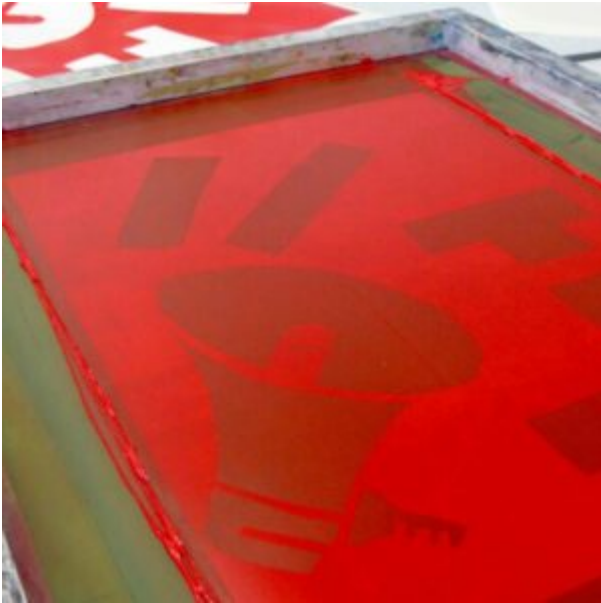
## [An introduction to Installation Art](#)

What is Projection Mapping?



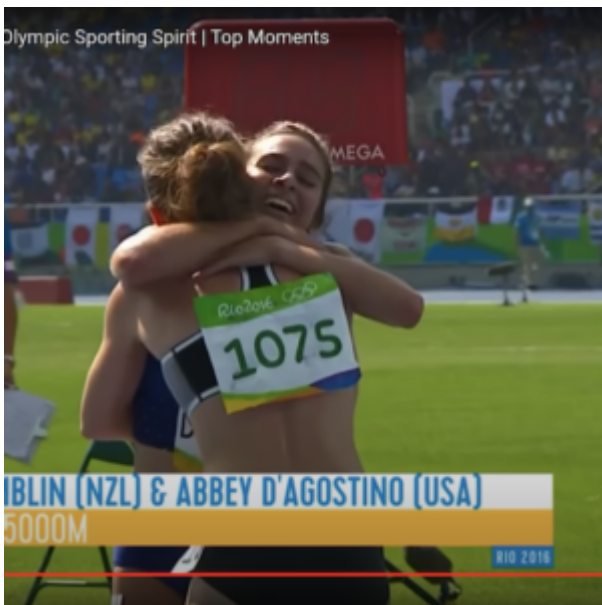
## [An introduction to projection mapping](#)

What is Screenprint?



## Introduce children to Screenprint

### The Olympic Ethos



## Find out about the Olympics Values

olympic medals

# DALS



## How are medals made?

## event mapping



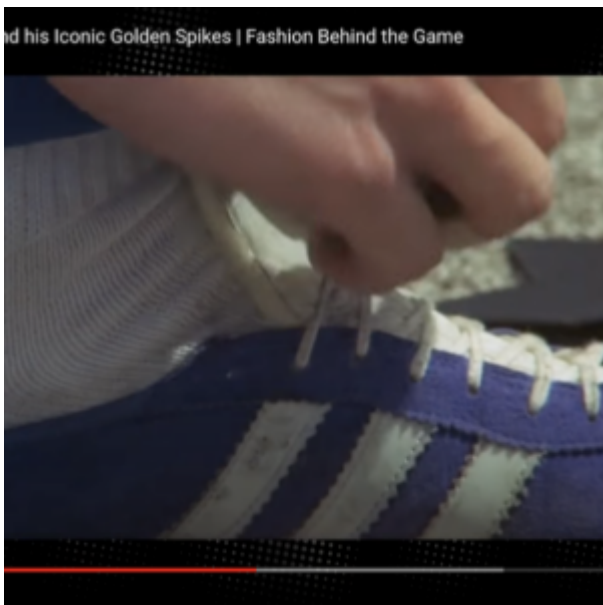
## Explore how technology can help with planning large scale events

## Olympic Fashion



[Explore Olympic fashion through the ages](#)

**Trainer design**



[See how shoe design can impact performance](#)

**designing sportswear**



## How do designers create a team identity with sportswear?

what is letterpress?



## What is letterpress and how did it change the way we communicate?