

# Talking Points: Populous

A collection of imagery and sources designed to introduce students to event based architecture firm, Populous.

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AGES 9-11

AGES 11-14

AGES 14-16

FREE TO ACCESS

Populous is a global company which designs stadiums. In their words “working with communities of all sizes and using a range of disciplines, we create experiences that amplify the joy felt in shared human moments.”

Browse the images on their site to get a real sense of what it means to design stadium which bring people together and create an exciting environment for an event. [See the Populous site.](#)

Watch the videos below with the pupils. Find questions to prompt discussion at the end of this resource.

## Questions to Ask Students

What kind of structures and shapes can you see within the stadiums?

How do the stadiums work with or against the landscape around them?

How does ‘community’ factor into their designs?

When designing a stadium what different spaces need to be considered?

If you were going to design a space what kind of events would it hold? Would you make it multifunctional?

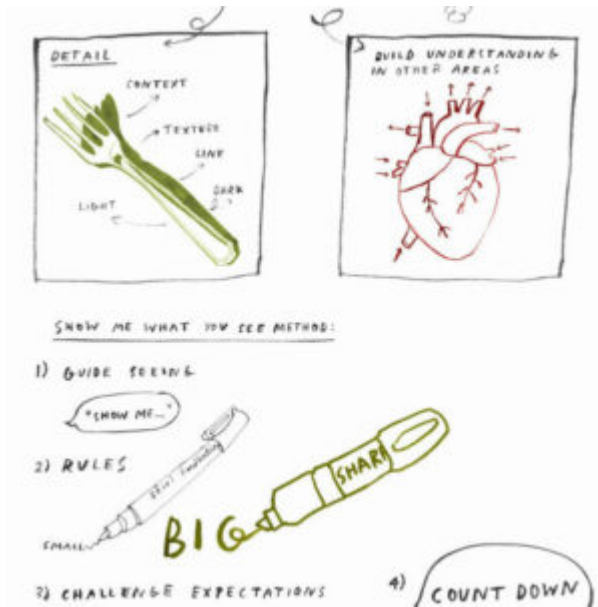
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**PATHWAY: HOW CAN I CREATE COMMUNITY THROUGH STADIUM DESIGN?**



[Explore architecture and stadium design with this pathway](#)

Show me what you see



Enable close looking and drawing with this exercise

using sketchbooks to make visual notes



Find out how pupils can respond to artists work in sketchbooks