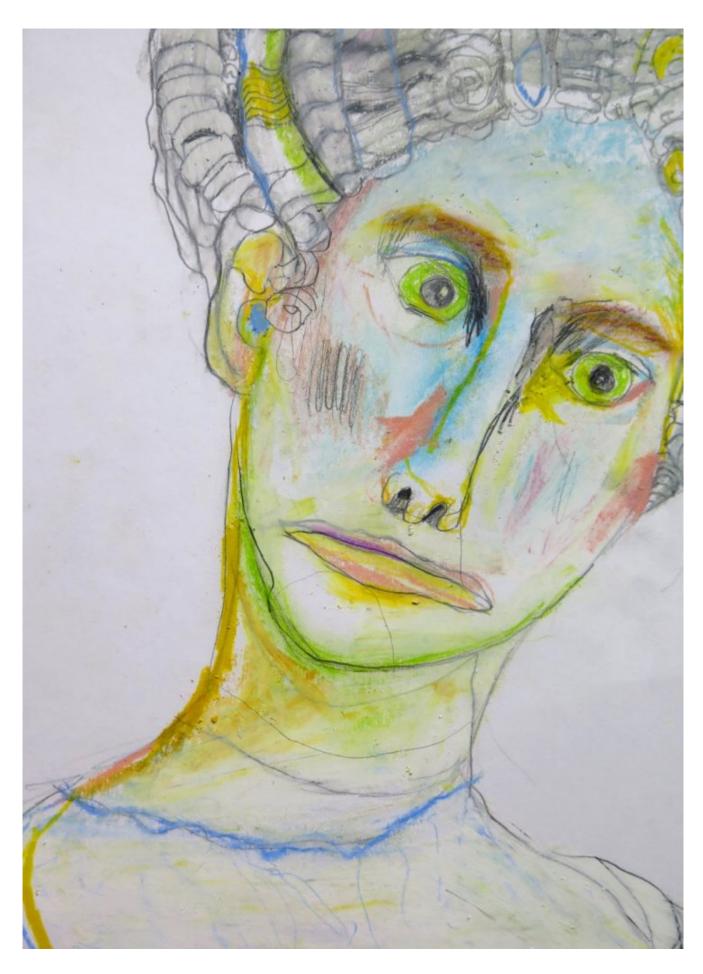
Spotting Potential and Nurturing a Young Talent

In this resource, <u>Jan Miller</u> discusses the work of a Year Four pupil who approached a class project on drawing Roman portraits in his own unique way. The project proved to be the catalyst that revealed his talent, leading to an exhibition, success in a prestigious art competition and requests to purchase his work.

Jan Miller shares a whole year's worth of teaching for ages 7 to 8 in a collection of resources for AccessArt: <u>Teaching Art</u> to Year Three



By Jan Miller

Context

How do we react when a child responds to a task in a very different way to their peers? Do we stop them, remind them of our expectations and demonstrate again, watching them carefully as they continue? I find myself excited to see an anomaly in those viewing the world, and the challenge, differently. But then what — do we stand back and give them space and opportunity to grow? What if that anomaly is due to an exceptionally accomplished response?

This article comes about from drawing Roman portraits with Year 4. There were two of these such anomalies when viewing the outcomes. One concentrated for the entire hour session, filling his page with a glorious array of washes of inks, so the results didn't identify as a face to viewers but he was very pleased with his 'portrait' and was keen to explain the features; it was an accomplished 'colour study'. These children are not going through the motions, trying to please, jumping through hoops or fulfilling assessment criteria. Unlike other areas of the curriculum, we have a duty to appreciate that these children are making progress.

In this article I will focus on the other child who was equally engaged and also used a vibrant palette. He proved himself to be at the other end of the spectrum however, as a very proficient portrait artist. He intuitively used interesting marks and accurate proportion and was able to capture the essence of the image as he conveyed control of a variety of materials. The Roman portrait was used as a reference but he worked quickly to stamp his own style all over it. He demonstrated a subtle alchemy — a magical process of creation that happens with some children in our art lessons.



In a fortunate stroke of serendipity, he has discovered a theme that has shone a light on his talent in using a 'happy chance' range of marks to produce almost 100 portraits and still only aged 10. His artwork had many positive reviews leading to a solo exhibition at a Museum, offers of sales and first prize in a prestigious Museum competition open to students aged 19.



Work in progress — in the kitchen.

Aims

- Explore the possibilities when combining materials, techniques and processes.
- Learn by repeating work on the same theme
- Produce an individual tactile response
- Develop drawing and mark-making skills
- Develop observation skills and proportion
- Engage pupils in topic develop a project in which all abilities can feel a sense of achievement.
- Encourage children to continually make decisions and to strive for 'correct answers' and expected responses.
- Learn from each other's response
- Learn to respond creatively and with expression and emotion.

Who are the sessions aimed at?

The sessions were run with a child aged 9. But the portraiture can be adapted to suit any age.

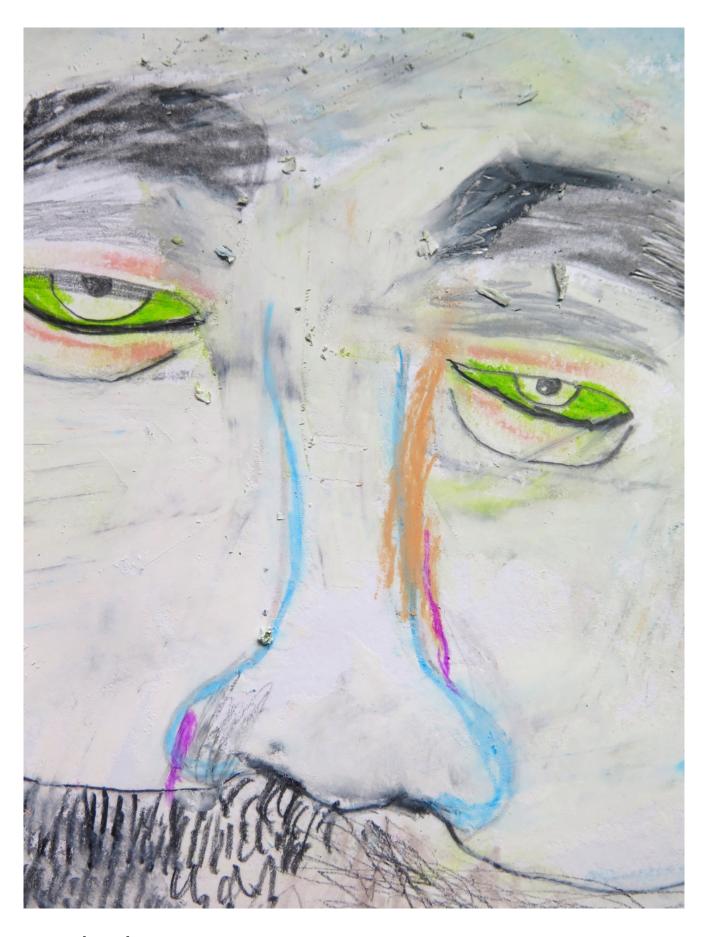
Which areas of exploration are covered?

- Portraiture
- Mark-making
- Colour blending, mixing and controlling of colour.
- Confident in handling materials
- Learning through play and experimentation.
- Appreciation of culture
- Working spontaneously.
- Informed and independent material choices.

How much time is needed?

The session was approx. 2 hours for each portrait - some took less time. They all follow similar stages to build up the image. A mixed box of materials was used.

The lesson used three materials — chalk, pencil and oil pastel progressively building on each other as well as concurrently. As each portrait is made, he is developing knowledge and understanding of process and materials. If you follow the stages and processes, you would produce this style of portraits and cover the areas of exploration listed.



Extension ideas

• Each child could produce a selfie. Produce images of

characters from history. Draw members of their family. Each begins a portrait and others work on it by adding to it, to extend the variation in marks and handling of materials.

- Ask children to make marks as warm ups in their sketchbook and use these in their portrait - the teacher can describe textures to aid them.
- They could add imaginative colour to black and white photographs of faces as a starting exercise.
- Look at portraits by artists such as Picasso, Wylie etc who use strong colour, minimal lines and do not strive for realism.
- Taking an image, changing it and making it their own becomes more difficult as children grow, so giving these opportunities is vital.

TIP

Don't be precious about materials- a mixed box gives options and choices — thinking about the colour as well as the material each time, encouraging layering rather than just colouring in.

A3 is a perfect size to complete in one or two sessions and is the right size to add interesting marks.

Where might the sessions be used?

- Classrooms (as part of art lessons or workshop)
- After-school art club or AG&T group.
- Community groups (i.e. Scouts and Guides)
- Gallery, Museum or Art Organisation workshop.



Materials and Equipment

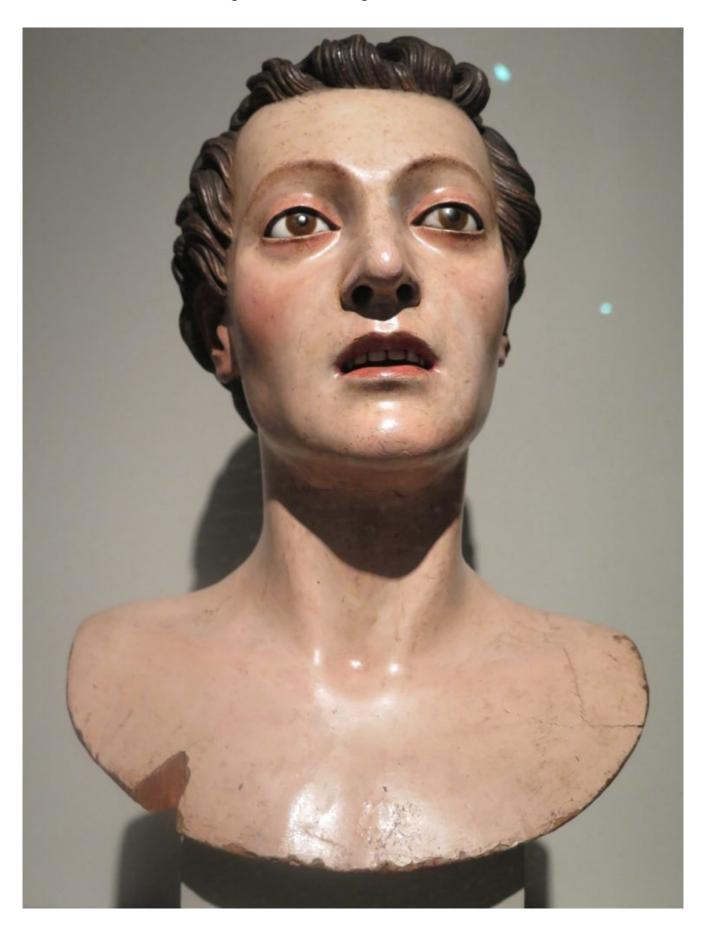
- A3 paper
- Pencils- H HB 2B 4B 8B graphite stick
- Retractable lead pencil
- Sharpener, eraser
- Couple of oil pastels including white
- Conte chalks thin pastels
- Block printing ink, roller, chopping board

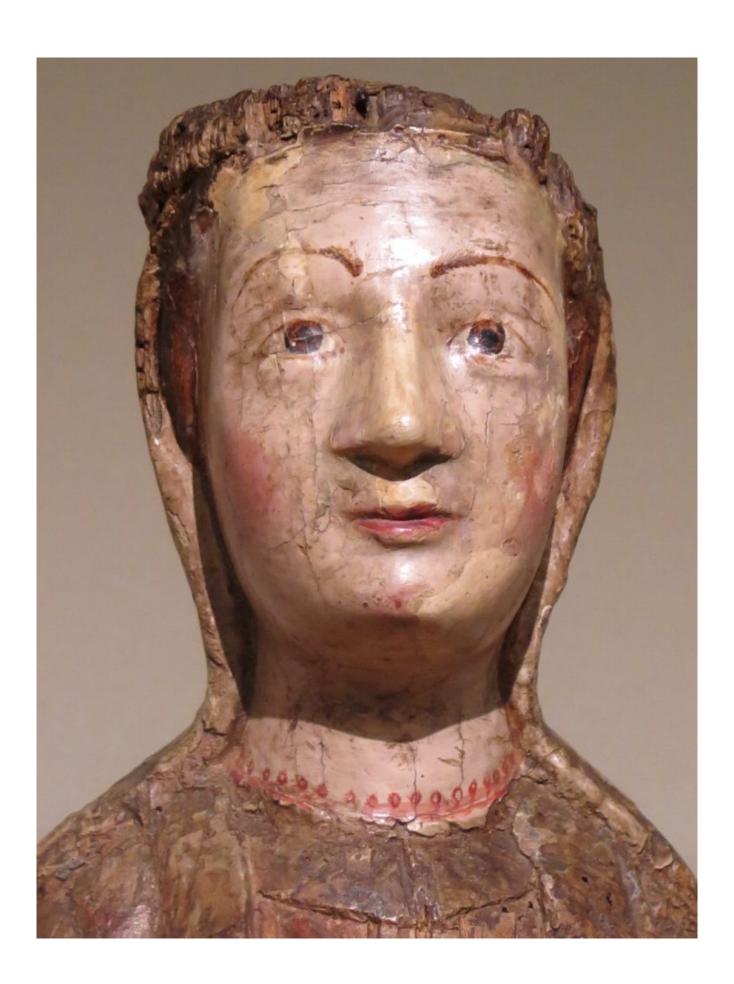
Stages of the Activity Session:

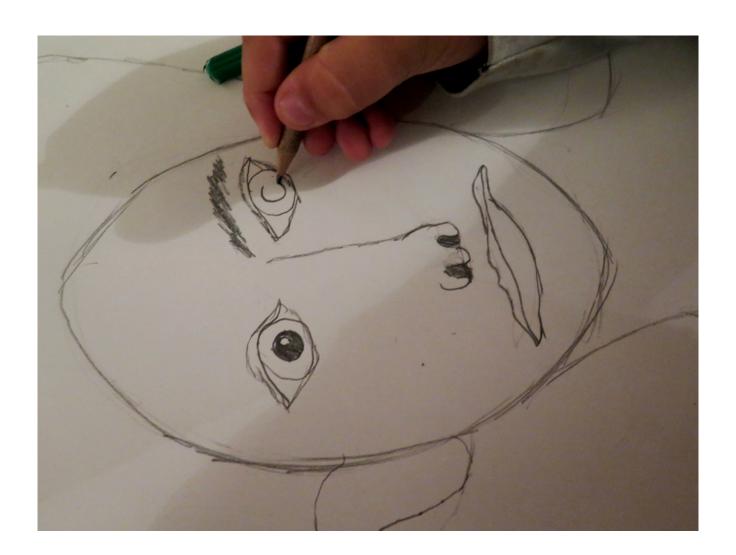
First - the drawing

He began by taking photographs of old wooden religious heads and marble busts. He took the images in museums, churches and collected leaflets with images on to work from. An initial quick outline was made on A3 paper to create the angle of head, size of hair, amount of neck and shoulder to fit on.

Some stronger lines were made with softer pencils, especially on the hair - erasing and editing when needed.



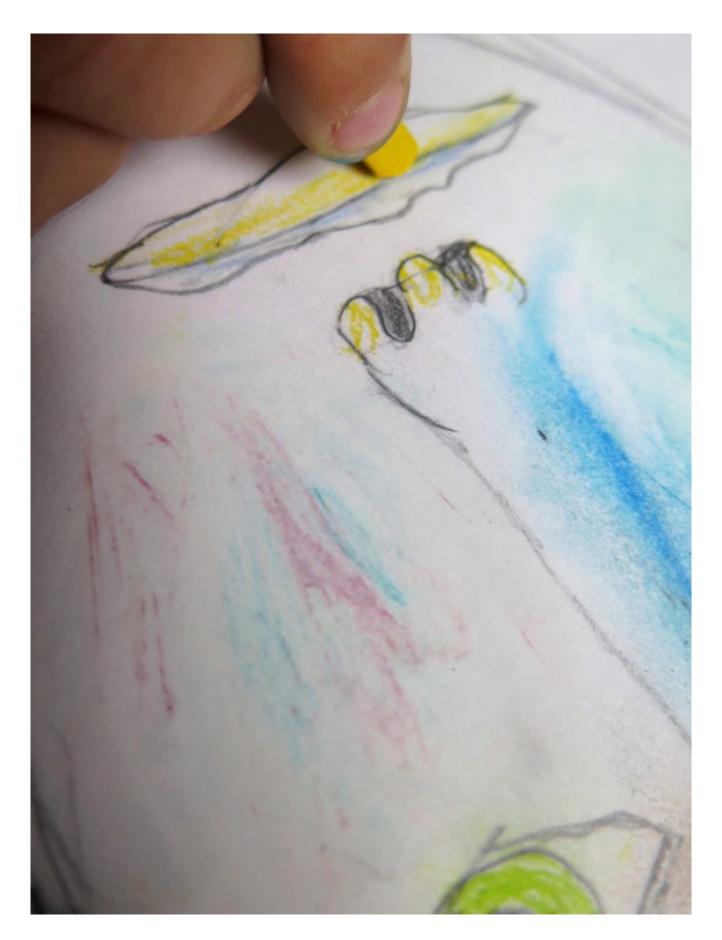






Second - Adding colour

This often began with chalks — deciding on a couple of colours that can be seen, and emphasised, from close observation of the photograph. By using the chalks on the side as well as the sharp edge to create strong lines, then soft and smudging marks were made with his finger.



Third — adding white oil pastel

Next, quite rough application of oil pastel was added in areas, as this smudges the pencil lines. More detailed, sharp

pencil was added on top created shapes and patterns. Soft, blunt, dark pencil was also used to make areas stand out. Any pencil and coloured pencil on top becomes more intense with the oil pastel base. Erasing into the colour was used to 'break it up' rather than deleting. He rapidly moves around the image, holding several materials and turning the image upside down.

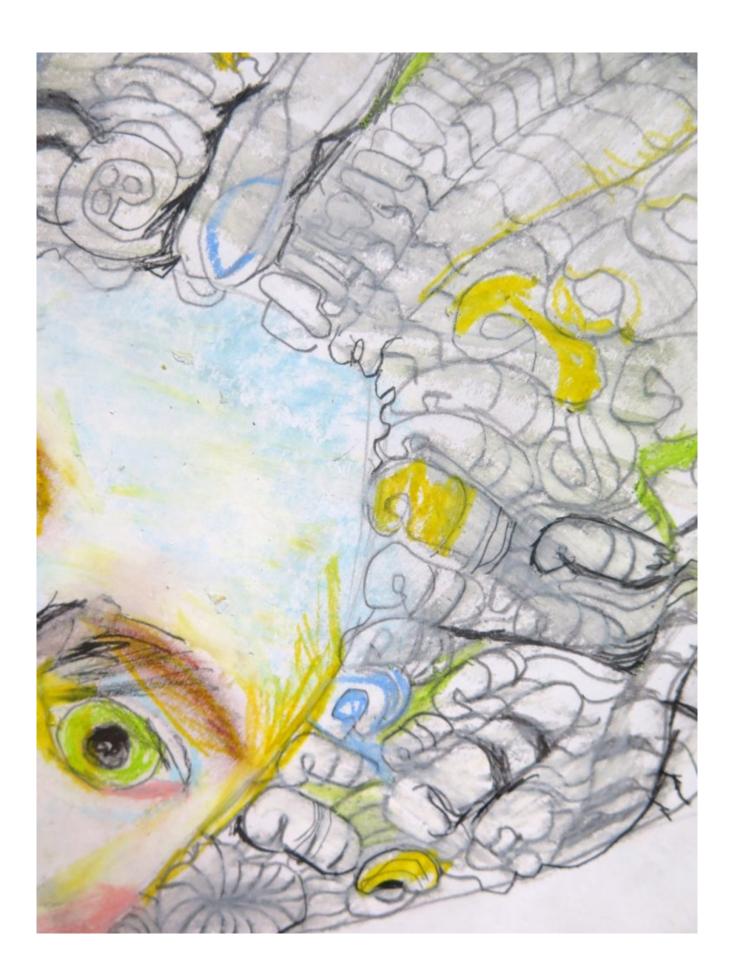


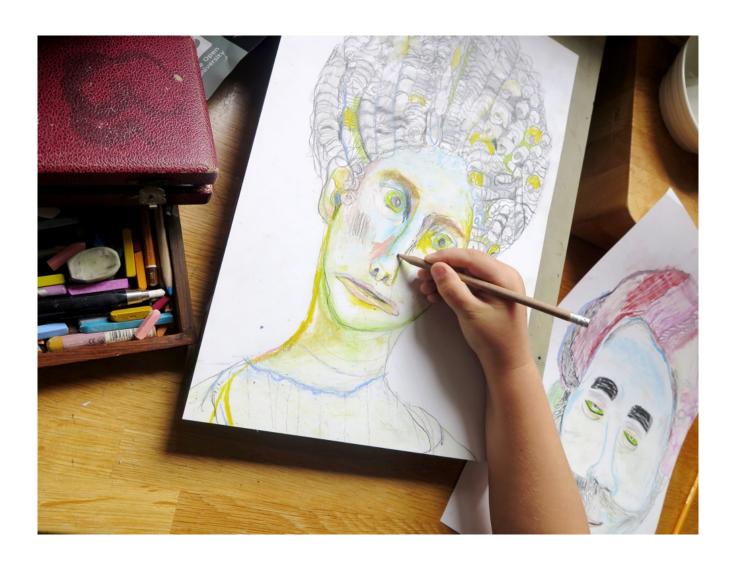


Fourth — working a second image at the same time. Often, more than one image is worked concurrently.



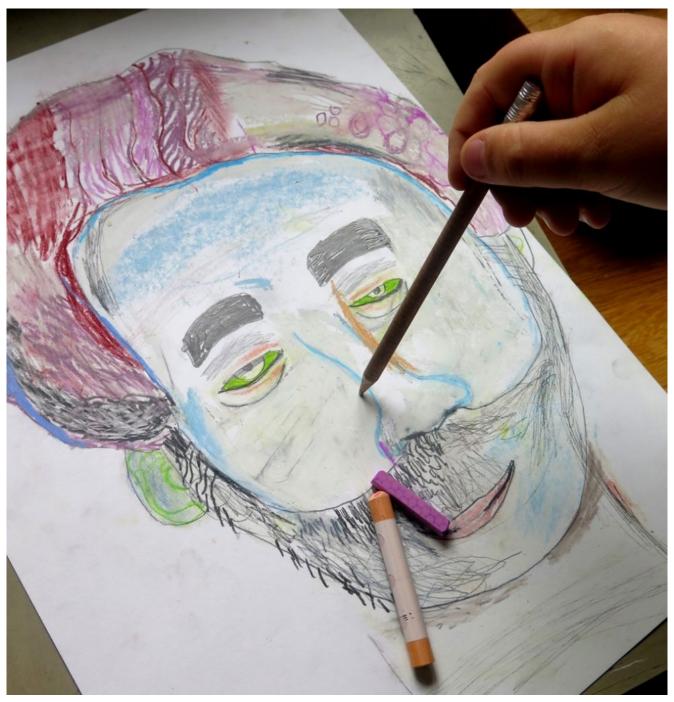
Firming up with stronger lines.







The marks are beguiling - layering different pencil grades and using white oil pastel to blur some of the lines before adding strong coloured lines.



Loose pencil control by holding the pencil at the end to vary the marks.

Five - Finishing touches: choosing a background colour

He mixed and blended gouache and acrylic paint until the desired colour was created and added as a flat colour to the background. A final outline around the head, of a contrasting vibrant colour, was often added.





Some of his other portraits:





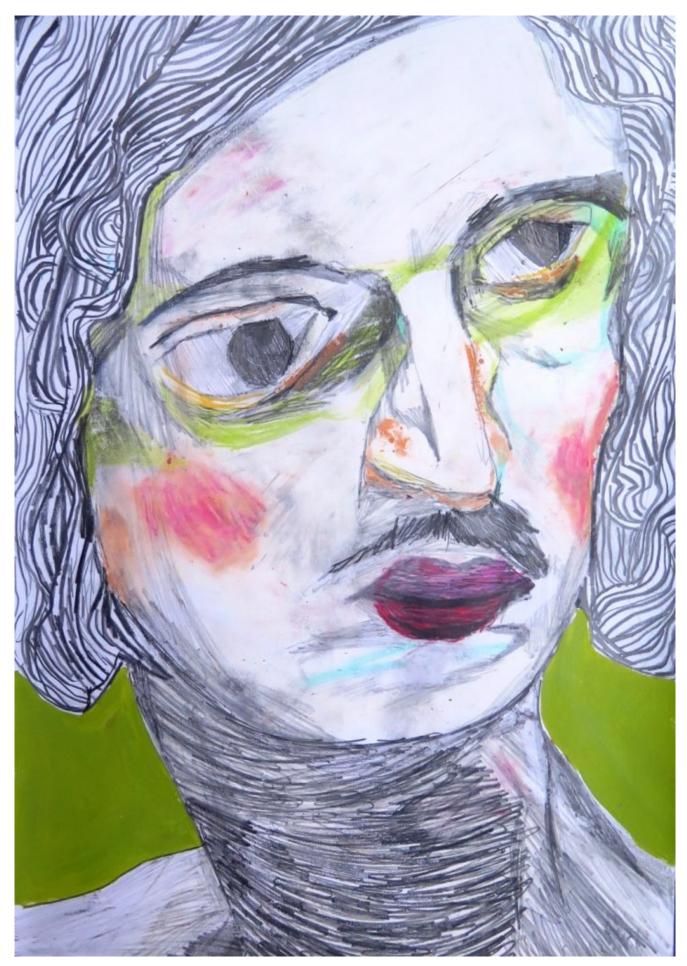
Inspire 18 — Birmingham Museum Competition win, (portrait an enlarged image).



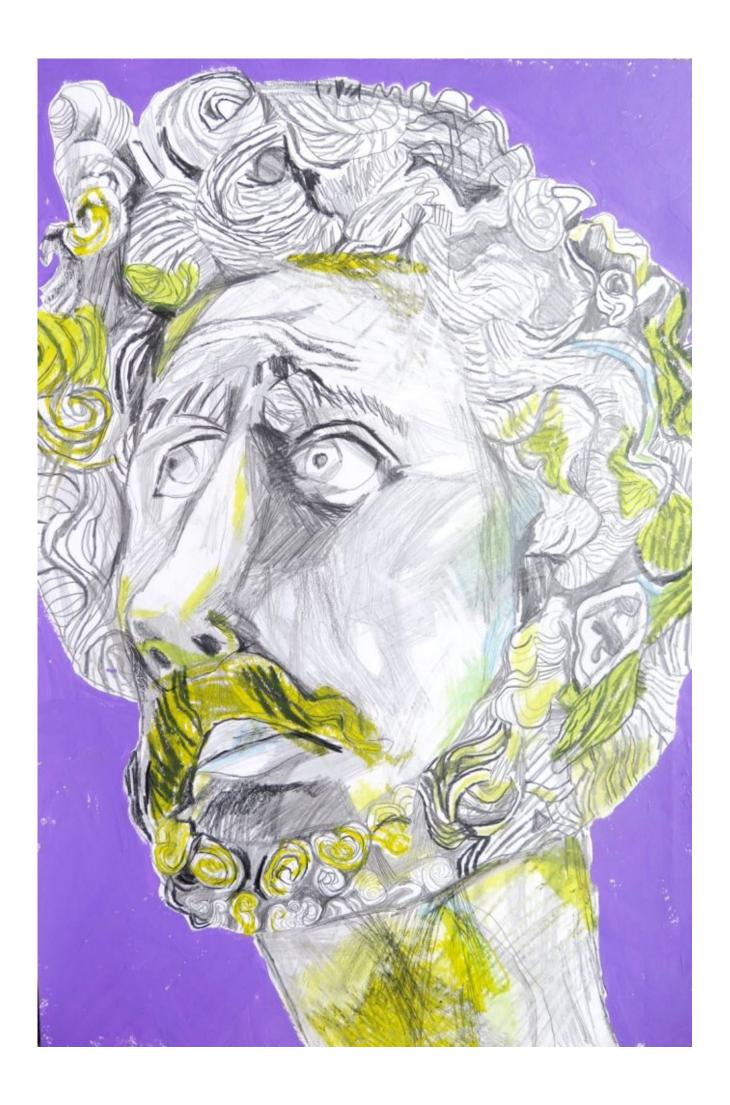
Miss Pure



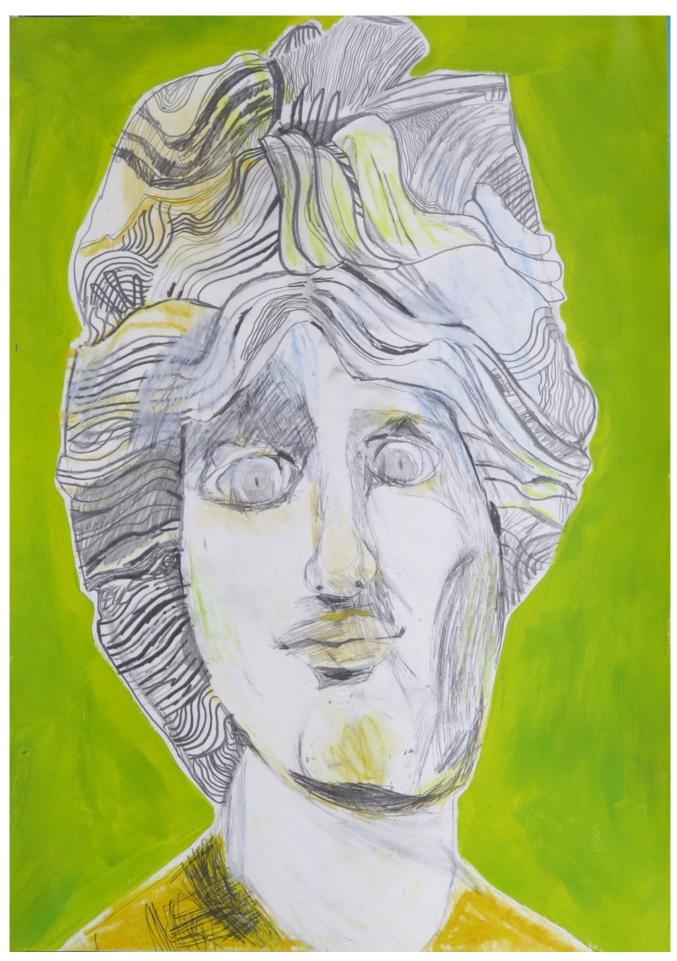
Mrs Wholesome



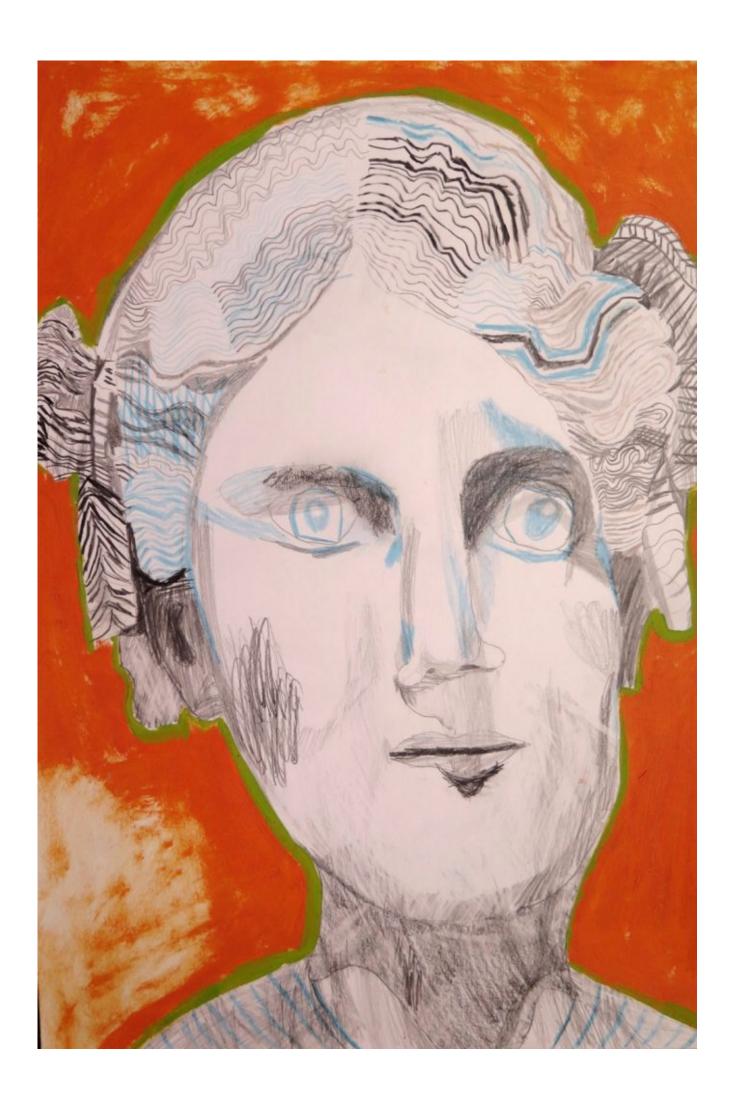
Mr Thoughtful



Mr Remarkable



Mrs Blue Eyes



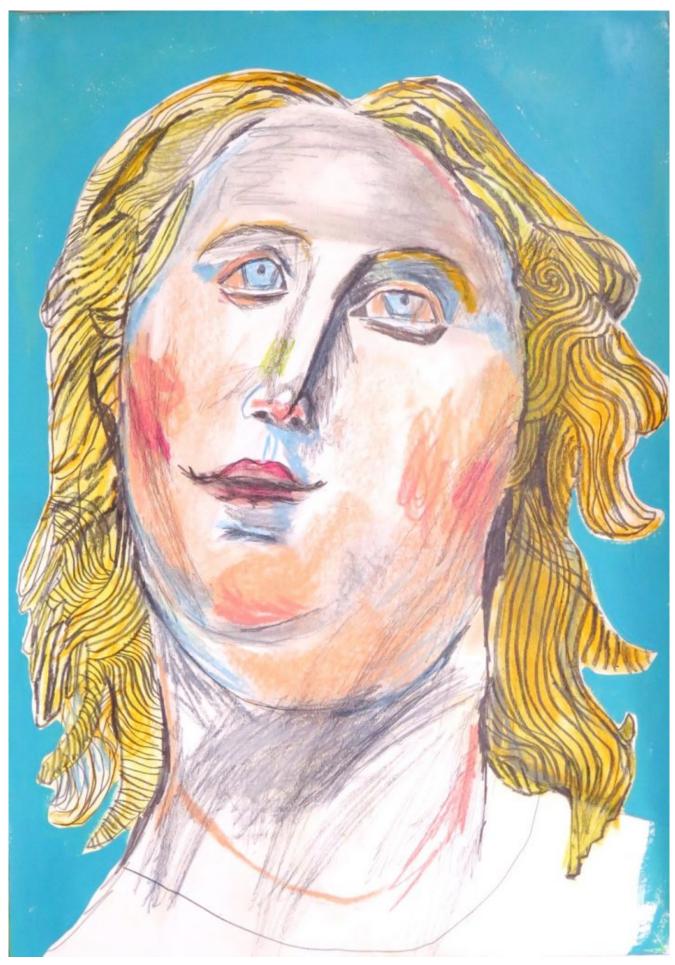
Mrs Virtuous



Mr Exceptional



Mrs Peaceful



Mrs Angel



Mrs Mindful



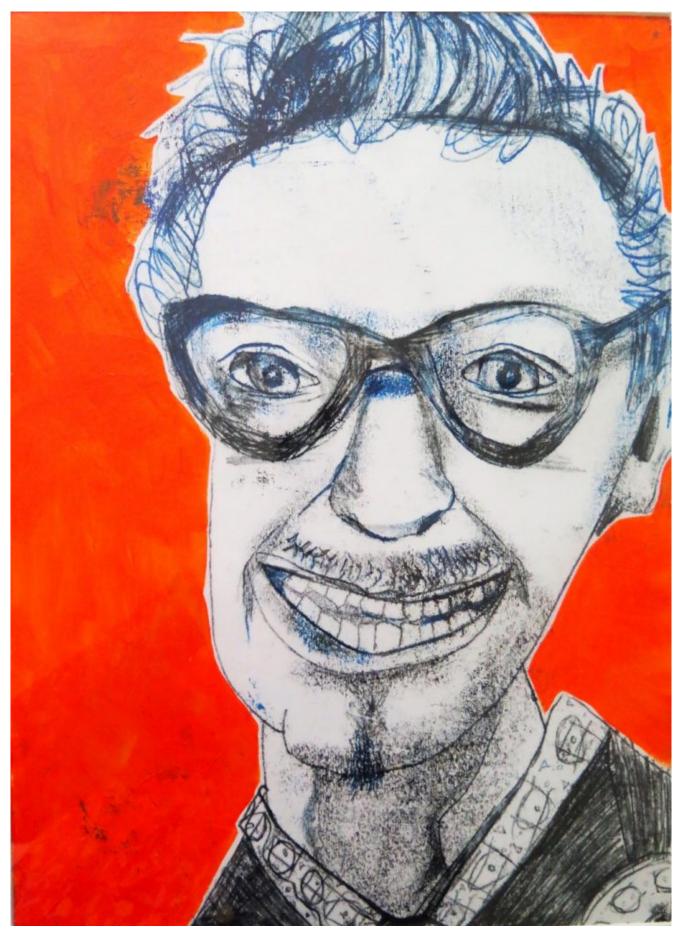
Mrs Housekeeper



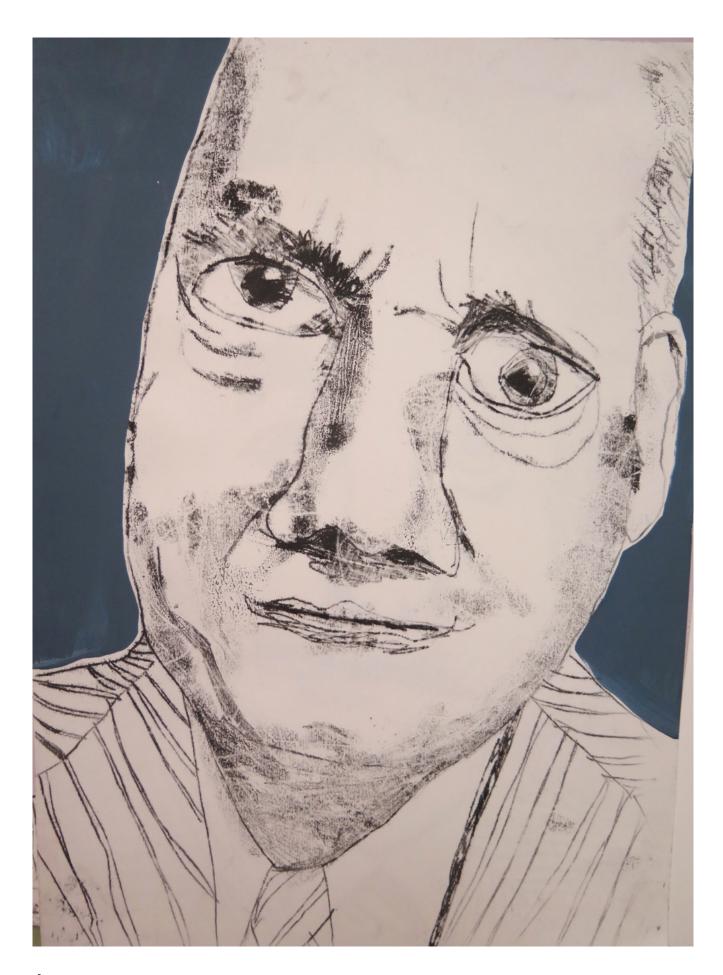
Mrs Pure

Context

Alongside the mixed-media portraits he produced more than fifty portraits of politicians, historical figures and local people. These were much quicker to produce, by simply inking up a chopping board with block printing ink before the portraits were drawn on the back of the paper, using a variety of marks and pressures of the pencil. A spoon or finger was used to rub to create some tone on the portrait. If more lines and tone are needed simply add to the image. The big choice was mixing a colour to add the background.



My Friend Michael



Tips

• You could use images of heads or faces from any source.

Self-portraits, photos from home of family members, newspapers, teachers, etc.

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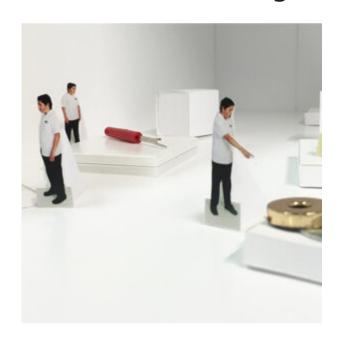
We believe everyone has the right to be creative and by working together and sharing ideas we can enable everyone to reach their creative potential.

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The Making of: "Being Creative Helps You Tackle Challenges in All Areas of Life"

Meet Bob! A cloth character with a bendy wire armature to animate in front of a green screen.

The Making of: Hand Coloured Photoshop Animation Frames

This post shares how one of the #BeACreativeProducer team members, Alex, developed his digital skills by working across iMovie and Photoshop to extract single frames from a movie, hand colour them in Photoshop, and then import them back into iMovie to complete the animated scene.

We used the technique as a visual to an aural backdrop of the teenagers working collaboratively on their musical composition.

Taking on the Inktober Challenge

Artist Morag Thompson Merriman taking on the Inktober Challenge and generously shares her process with AccessArt.

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The Making Of: The "Fill Your Funnel" Scene

Animating text and images using magnets and whiteboard, combined with stop motion footage of drama sessions.

The Making Of: The Shower Scene

See how we made a small clip from the #BeACreativeProducer Project in which teenagers made the props, animated the scene, and then composed music.

Modelling The Head in Clay — by Melissa Pierce Murray

Collaborative Design: Making Dungarees!

Collaborative sewing project which aimed to help builds a sense of "team" in teenager animators. Connecting head, heart

and mind in this challenge helped creative juices flow in other areas of the #BeACreativeProducer animation project.

Use Scrapstores!

Screen Printing T Shirts for the How To Be A Creative Producer Project

This post shares the process of screen printing t-shirts for the #BeACreativeProducer teenagers to wear to help them identify as a "team" for the animation project.

Modelling the Head in Clay Part 4 — Features

This is the final post in a series of posts following teenagers modelling a clay head over a term with artist Melissa Pierce Murray. In the final session of the series: Modelling the Head in Clay, we look at how to form the features: eyes, ears, mouth. We look at ways to finish and embellish the form using hair, clothing or inventing horns. In the class we talked about how the muscles attach to the bones,

and how the skin smoothes over the surfaces.

Modelling the Head in Clay Part 3 — Skull

This is the third post in a series of posts we concentrated on creating a solid armature and clay foundation for our clay heads. In this post This post is the third in a series of posts following teenagers making a clay head over the course of a term with artist Melissa Pierce Murray. Here they concentrate on developing the shape of the cranium and forehead, the structure of the eye sockets, cheekbones, jaws and teeth.

Modelling the Head in Clay Part 2 — Preparations

This post looks at two preparations for making a clay head: drawing to help us learn to see the form in the round, and taking measurements from life.

This is the second post in a series of resources showing how teenagers modelled a clay head over the course of a term.

Modelling the Head in Clay Part 1 — Armature

Making a Steel or Wood Armature is the first in a series of f resources showing how teenagers modelled a clay head over the course of a term.

Drama Exercises Explore Teamwork, Cooperation, Movement & Narrative

If your animation project is team-based, then you might want to think about how you build a sense of collaboration. This resource shares how drama can be used as a way to explore ideas about teamwork, cooperation, movement and narrative which will feed into animations.

Animating with a Green Screen

This resource shares two accessible and fun ways of animating with a green screen, filming people and using props. Both methods use minimal minimal equipment.

Pimp That Snack! Large Scale Food Sculptures

Art educator Anne-Louise Quinton shares a process for making super sized food sculptures from everyday materials, inspired by the work of Claes Oldenburg. This is a fun and challenging sculpture project for Year Nine and above.