### Three Approaches to Drawing

Melissa Pierce Murray proposes three approaches to challenge habitual ways of drawing by expanding the repertoire of marks and approaches.

# The Making of: "Creativity is a Process" and Comebacks to the Ogres"

This resource shares how teenagers practised interviewing skills before filming to get footage for animations.

## The Making Of: The "Fill Your Funnel" Scene

Animating text and images using magnets and whiteboard, combined with stop motion footage of drama sessions.

## The Making Of: The Shower Scene

See how we made a small clip from the #BeACreativeProducer Project in which teenagers made the props, animated the scene, and then composed music.

# Modelling The Head in Clay — by Melissa Pierce Murray

# Collaborative Design: Making Dungarees!

Collaborative sewing project which aimed to help builds a sense of "team" in teenager animators. Connecting head, heart and mind in this challenge helped creative juices flow in other areas of the #BeACreativeProducer animation project.

### **Use Scrapstores!**

# Screen Printing T Shirts for the How To Be A Creative Producer Project

This post shares the process of screen printing t-shirts for the #BeACreativeProducer teenagers to wear to help them identify as a "team" for the animation project.

### Modelling the Head in Clay Part 4 — Features

This is the final post in a series of posts following teenagers modelling a clay head over a term with artist Melissa Pierce Murray. In the final session of the series: Modelling the Head in Clay, we look at how to form the features: eyes, ears, mouth. We look at ways to finish and embellish the form using hair, clothing or inventing horns. In the class we talked about how the muscles attach to the bones, and how the skin smoothes over the surfaces.

### Modelling the Head in Clay

#### Part 3 - Skull

This is the third post in a series of posts we concentrated on creating a solid armature and clay foundation for our clay heads. In this post This post is the third in a series of posts following teenagers making a clay head over the course of a term with artist Melissa Pierce Murray. Here they concentrate on developing the shape of the cranium and forehead, the structure of the eye sockets, cheekbones, jaws and teeth.

## Modelling the Head in Clay Part 2 — Preparations

This post looks at two preparations for making a clay head: drawing to help us learn to see the form in the round, and taking measurements from life.

This is the second post in a series of resources showing how teenagers modelled a clay head over the course of a term.

## Modelling the Head in Clay Part 1 — Armature

Making a Steel or Wood Armature is the first in a series of f resources showing how teenagers modelled a clay head over the course of a term.

### Animating with a Green Screen

This resource shares two accessible and fun ways of animating with a green screen, filming people and using props. Both methods use minimal minimal equipment.

# Pimp That Snack! Large Scale Food Sculptures

Art educator Anne-Louise Quinton shares a process for making super sized food sculptures from everyday materials, inspired by the work of Claes Oldenburg. This is a fun and challenging sculpture project for Year Nine and above.

# Messages From Creative Adults: Focussing on Art as a Career

### Project 13

AccessArt Artist Rowan Briggs Smith shares her ideas and outcomes behind Project 13, and AccessArt Artist Mitch composes music to accompany the paintings.

# Painting a Bluebell Forest in Cyan, Magenta and Process Yellow on a Large Scale

IIn this project young teenagers were given the opportunity to paint on a larger scale; to explore working big whilst immersing themselves in colour. We were all inspired by the spring!

Students transformed the room into a bluebell forest in cyan, magenta and process yellow Scolaquip acrylic paint. By Sheila Ceccarelli

### Withy Butterflies

Art educator Anne-Louise Quinton shares a workshop for making a flock of large, withy butterflies, creating a colourful and dramatic artwork.

Inspired by Edgar Degas:
Printmaking, Drawing &
Sculpture at the Fitzwilliam
Museum Cambridge with
AccessArt

# Making Sculpture Inspired by Degas

This resource explores sculpture by French artist Edgar Degas (1834-1917) and shows how hands-on sculptural processes can be facilitated in a classroom. This resource was created in collaboration with AccessArt and the Fitzwilliam Museum, Cambridge.