Animation for Ages 11-16

AccessArt is creating a series of Enquiry-Based Creative Learning Pathways aimed for use with teenagers. On this page you will find pathways, artists and activities on AccessArt supporting the development of Animation in your educational setting.

These pathways can be used to form the basis of sessions for ages 11 to 16 in formal education settings (including Year 7-11 (England, Wales), S1-S4 (Scotland), Year 8-11 (Northern Ireland), home-education and in community settings such as museum, gallery or artist-led education.

These pages are in development so please be allowing for errors and changes as we build this area of our site.

Pathways Coming soon...

Explore Animators on AccessArt

Studio McGuire

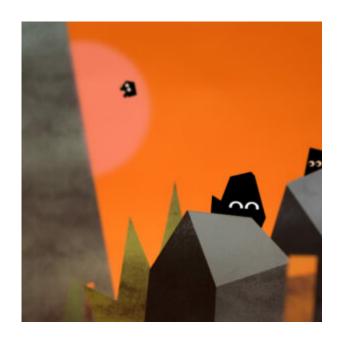


Explore the paper animations made by Studio McGuire

Making Drawings Move

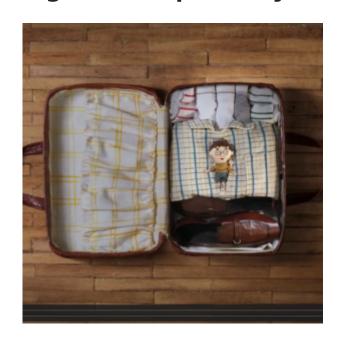


Explore moving drawings
Toby Pritchard



See how Toby combines 3D stop motion with digital animation

Negative space by tiny inventions



Explore stop motion animation sets made by Tiny Inventions

Flip Book



Explore automatic flip books
Lotte Reiniger



Explore the heroine of early animation Nathan Ward



Find out how Nathan Ward uses paper to create models for animations

Activities on AccessArt

Building Block Animation



Animation software



Animating with a Green screen



Flip Book



Stop Motion Hands



Making a Gif



creating a stop motion scene

